



Wellness App



IronHack Paris_Project 4
UX/UI Design Squad 286 - Summer 2021







Introduction



Organization founded in 1977

Providing unparalleled resources and services to health promotion and wellness professionals

Wellness:

active process through which people become aware of, and make choices toward, a more successful existence











Reimagine a way to help people adopt and maintain a routine that enhances their well-being

Requirements

Tracks the user's progress

Pushes them to commit to a healthier lifestyle

UI: reflect a fresh & updated image

Profile set up to include important information relevant to their goals

Features to set goals and track progress

Share feature to send stats to wellness coaches



Native Android application for Physical activity tracking









Agenda

UX DESIGN

Business Analysis
User Research, Surveys
User Persona & Journey Map
Problem Statement & HMWs
MVP
User flow

VISUAL DESIGN

Visual Competors Analysis
Brand Attributes
Moodboard
Typography
Style Tiles

PROTOTYPING

Sketches, Low/Mid/Hi-Fidelity
Prototype

TEAM

Eléonore ARBAUX





Ümmühan KAHRAMAN







UX Design Process

UX Design

Business Analysis
User Research
User Persona
User Journey Map
Problem Statement
HMWs







Feature Comparison Analysis

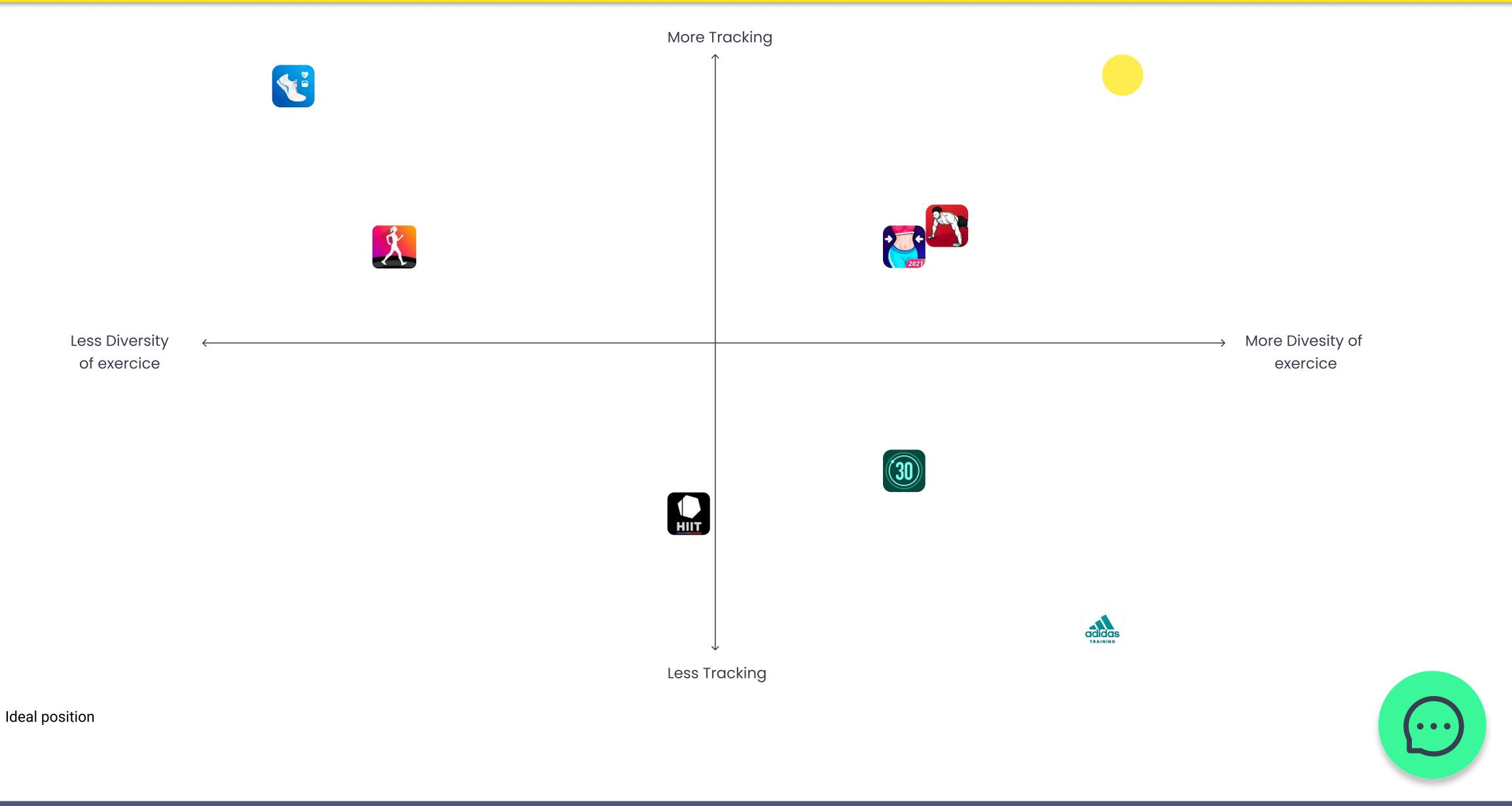
| | Weight loss tracking | Calories burned tracking | Training progress tracking | Adaptative level | Diversity of excercices | Guide : vidéo, GIF | Sharing on social media | Workout notifications |
|--------------------|-------------------------|--------------------------|----------------------------|------------------|-------------------------|--------------------|-------------------------|--------------------------|
| | | × | • | × | • | ✓ | | |
| | | | • | × | × | × | × | × |
| HIIT | | × | × | × | • | • | • | × |
| X | × | • | • | | × | × | | |
| 30 | × | × | • | | • | × | | |
| 2021 | | ✓ | × | | • | • | × | |
| adidas TRAINING | * | * | * | | | × | | × |







Feature Comparison Analysis

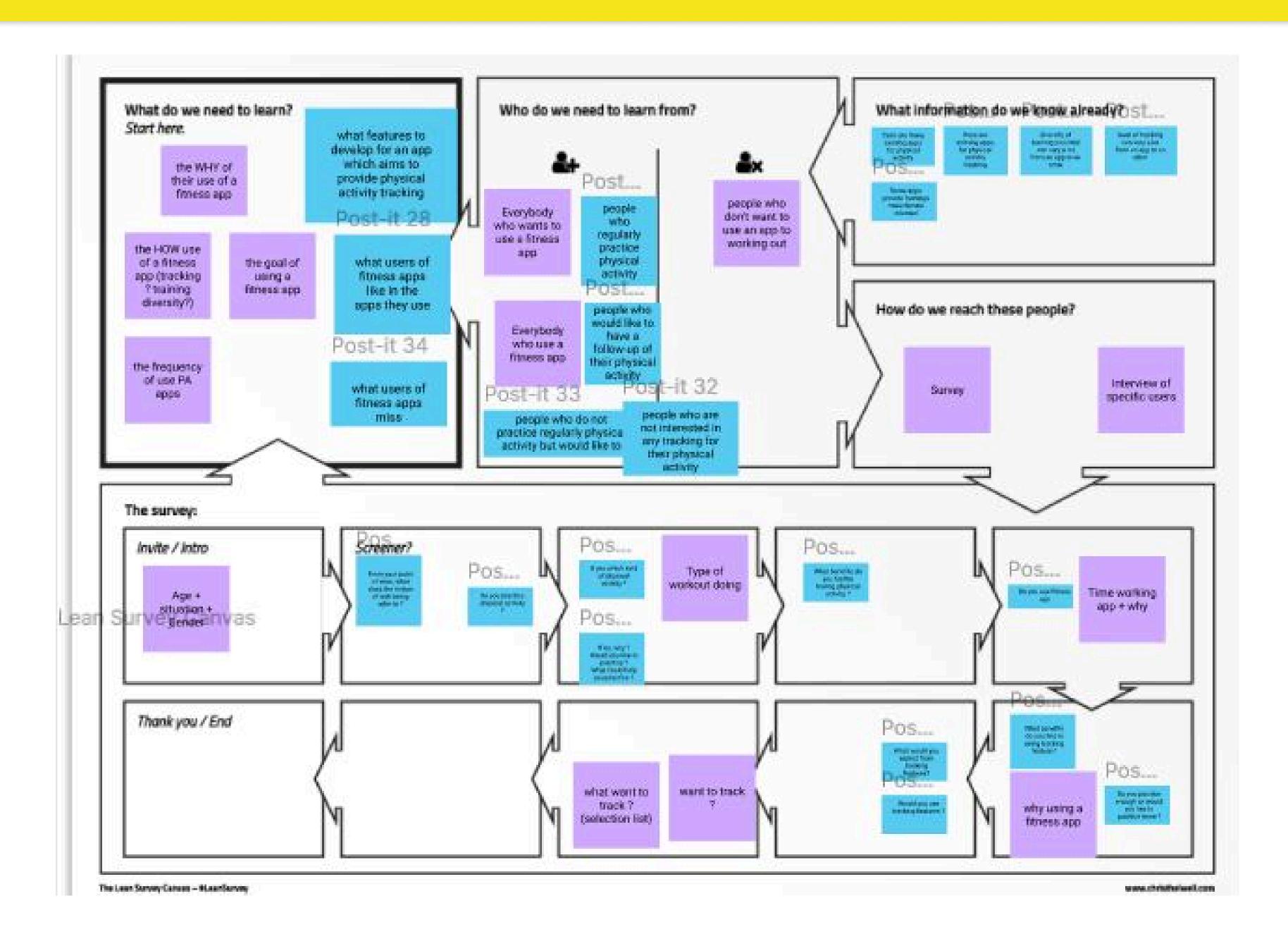




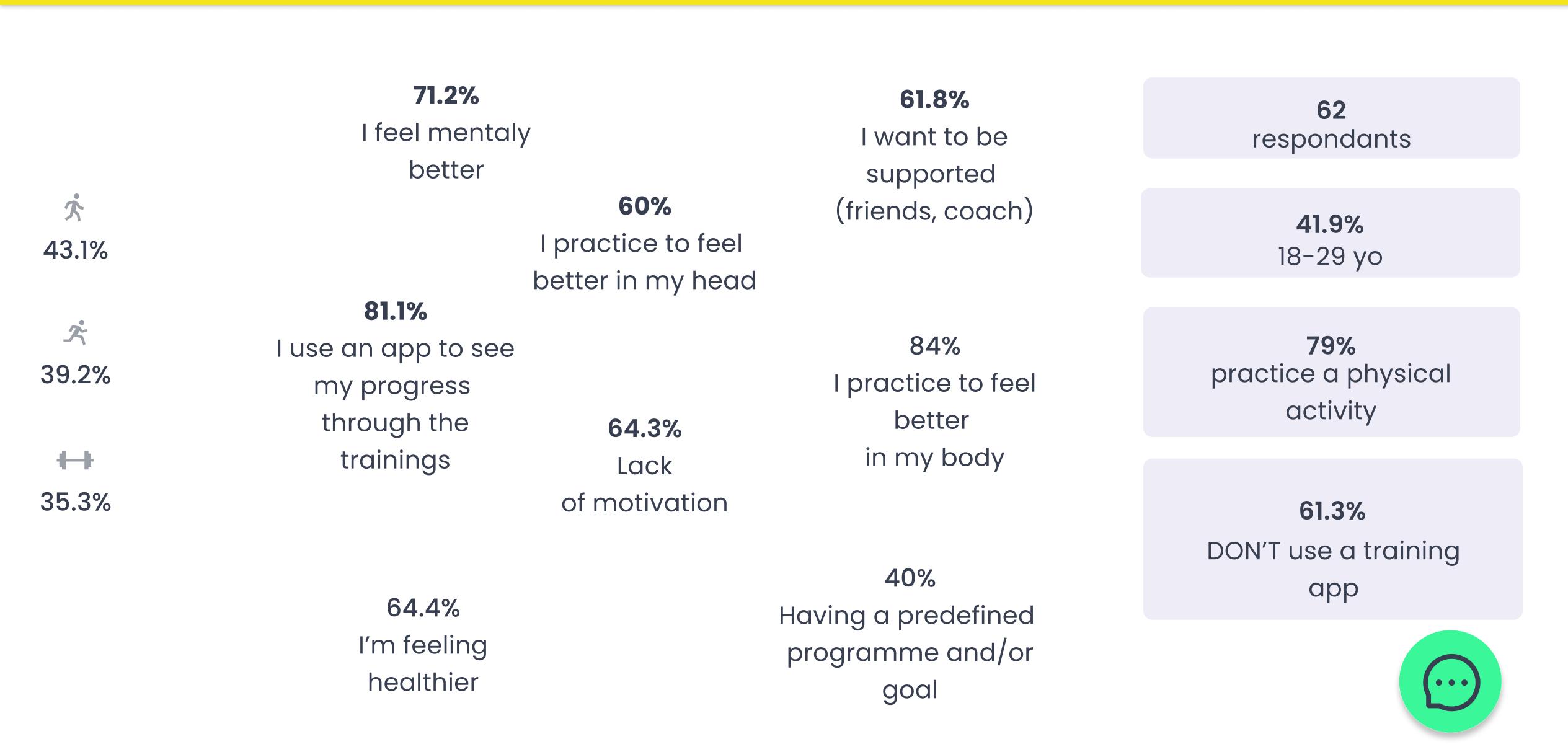




Lean Survey Canvas



User Survey



User Interview

"When we see our
progress, it makes you
want to continue"

Jorge

"I always have the impression that the challenge is very high, there are no instructions and I know in advance that I will not succeed" Lucie

"I never find a good training app"

Ben

"I feel a real effect after a run: soothing fatigue"

Jorge

"I thinks it's good to have long terms objectives"

Bibin



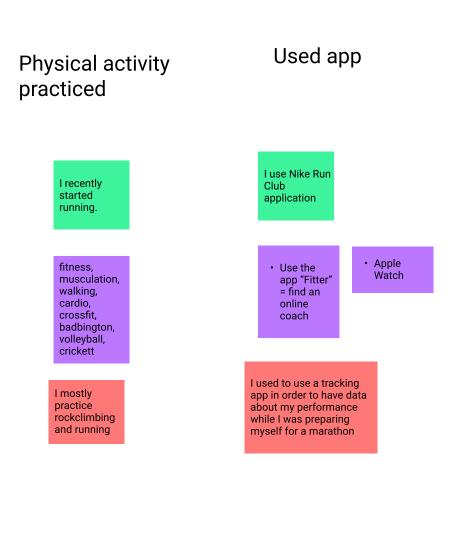








Affinity Diagram





moments with

Difficulties in Physical **Activity Practice** Challenges ar too high for me and that I set myself small daily goals but I find it hard to stick to them because I forget it 'I always have the impression that the challenge is very high, there are no instructions and I know in advance that I will not don't really know how to start to practice I run less than I would like to because I am lacking motivation







Other Pain point

I used to use a running app with my former smartphone. My new phone is bigger and I don't want to carry it with me so I don't use i anymore









Job Stories

| When | I want | So I can |
|---|--|---|
| I am stressed / anxious | to have some physical activity | feel better / relaxed |
| I am using an app for physical activity | to have some support and / or positive feedbacks | stay motivated |
| I am using an app for physical activity | to have an overview of the run I have raced | be proud of my achievments |
| I am using an app for physical activity | to have some nutritionnal advice | know what to eat before and after training |
| I am planning some physical activity | to practice alone | organize myself easily |
| I'm working out | to have professional advice | get better results |
| I am using an app for physical activity | to see my improvement/ my evolution | feel awarded and stay motivated, and then enter a virtuous circle |
| I'm doing physical activity | to stay motivated | reach my objectives |
| I'm using an app | to have adptative / progressive exercice | stay motivated |

When I'm doing physical activity, I want to stay motivated so I can reach my fitness objectives.

When I am using an app for physical activity, I want to see my improvement / my evolution so I can keep on being confident and motivated.

When I am using an app for physical activity I want to have some support and / or positive feedbacks so I can stay optimistic about my progress.

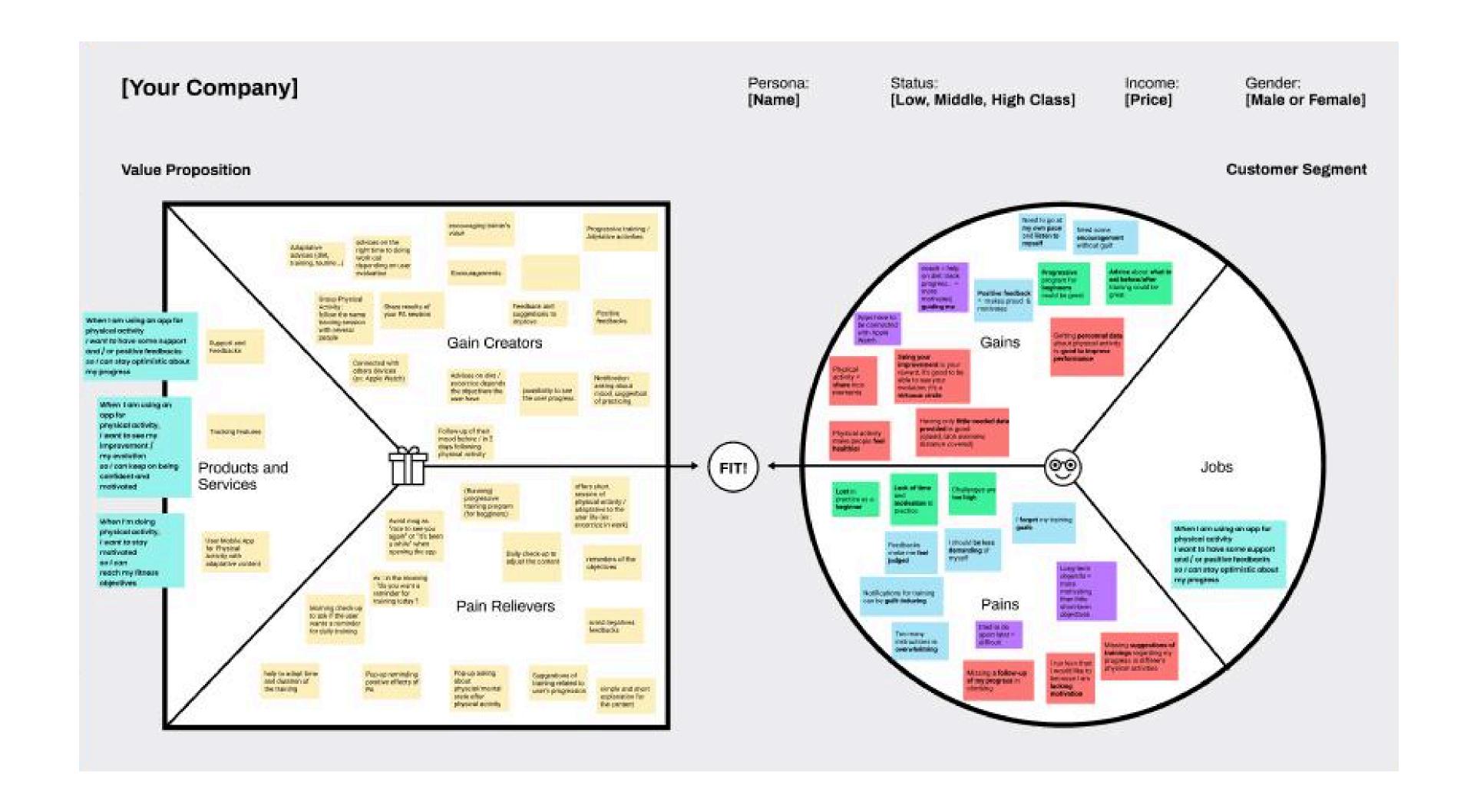








Value Proposition Canvas

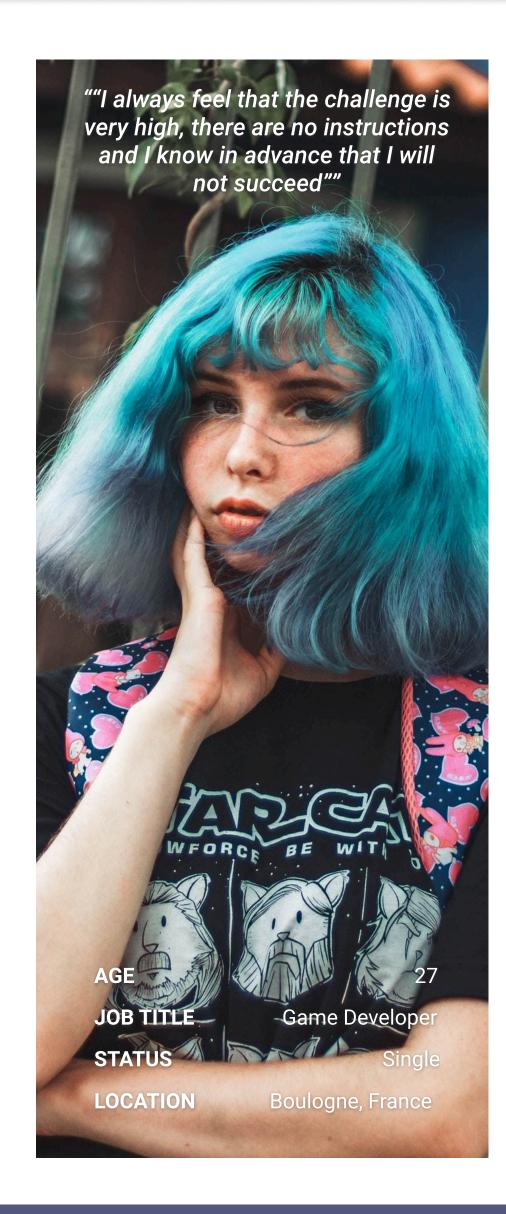








User Persona 1



#healthylife

#physicalactivity

#fitness

PRIMARY USER PERSONA

Lucy

ABOUT

Lucy is a young game developer who wants to take care of her health.

She doesn't have a lot of time to practice physical activity because of her job, and prefers to play video games or go out with her friends when she can.

Her motivation is low because she can't manage to exercise regularly. She knows that exercising is always good for her mentally and physically.

She tells herself that with support and encouragement she would be able to motivate herself.

GOALS

- To feel better in mind and body
- To practice a physical activity that can be done anywhere without a lot of materials, and that don't take too much time

PAIN POINTS

- Feels lonely and lost when trying to practice physical activity
- Feels like she can't do it
- Lost her motivation really quickly

PREFERENCES

Yoga

Swimming

Running

Walking

MUST HAVE

- To set personal goals
- To have a predefined programme
- To get positive support

ALREADY USED APPS















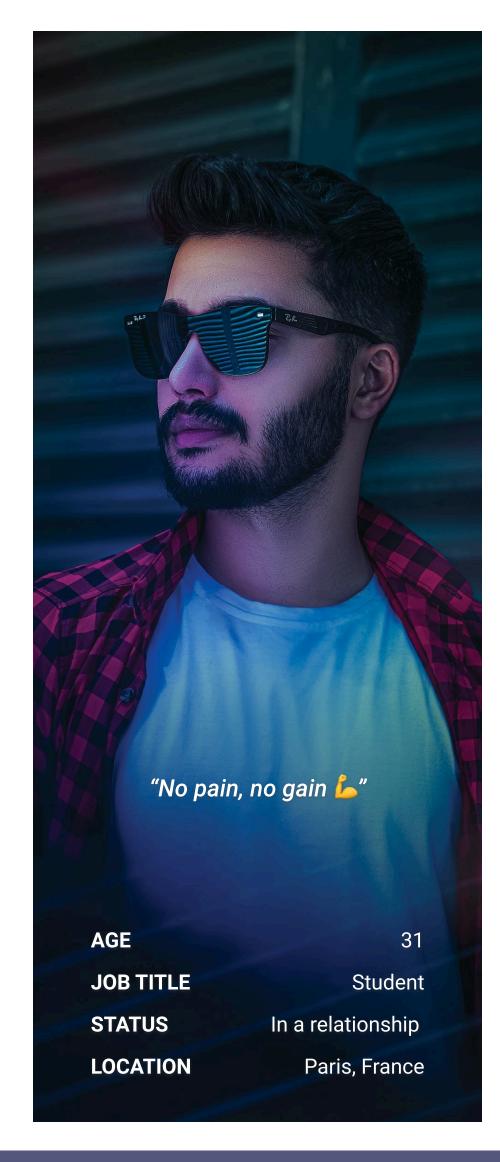








User Persona 2



#supermuscle

#gotogym

#adrenaline

SECONDARY USER PERSONA

Benjamin

ABOUT

Benjamin is a student in medicine. He's doing a lot of sport because he wants to be healthy and to shape his body.

He's doing at least 2h of per day, 5 days per weeks. He prefers to do it alone, or just with a coach, to note be disturb during his session.

He cares of what his eating to don't lose any performances.

GOALS

- To feel better in mind and body
- To be in good shape
- To be proud of himself

PAIN POINTS

Can't properly track his progress

HIIT

 Can't find clear informations when he needs it

MUST HAVE

- To see his progress
- To share his results
- To have data about his physical activity

ALREADY USED APPS











PREFERENCES

Fitness

Cycling

Swimming

Running







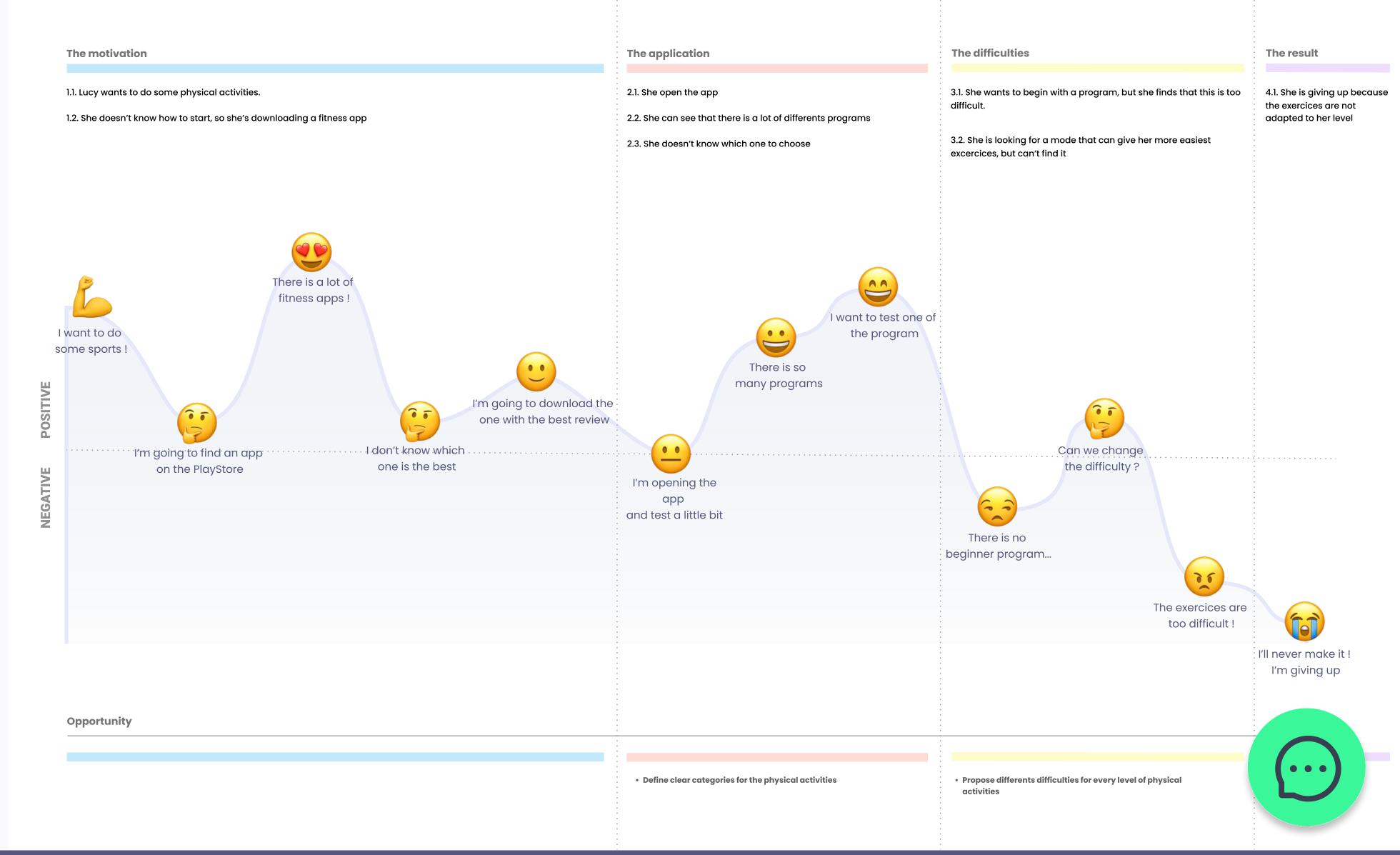


User Journey Map

LUCY'S JOURNEY Current State

Scenario

Lucy would like to get back into steady physical activity in order to feel better in body and mind. She would like to use an app on her smartphone, because she doesn't know how to do it and doesn't know where to start.









People who need to practice physical activity to take care of their mental and physical health *need to find a way to* have some support *because* they find it hard to stay motivated.

People who practice physical activity to take care of their mental and physical health *need to find a way to* have feedbacks and advices about their practices *because* they want to improve themselves and reach their goals.







Hypothesis Statements

We believe providing users a mobile app for physical activity with adaptative content for people who need to practice physical activity to take care of their mental and physical health will achieve providing them the support they need.

We will know we are right with the frequency of use of the app and the different features.

We believe providing tracking features and support for people who practice physical activity to take care of their mental and physical health will achieve providing them the feedbacks and advices they need.

We will know we are right with the frequency of use of the app and the different features.







How Might Wes

How might we **provide users the support they need** so they remain motivated?

How might we **provide users relevant feedbacks** about their practices so they can improve themselves?

How might we **offer users relevant advices** about their practices so they can reach their goals?







Minimum Viable Product Statement

The goal of the Tr'Active app, at the bare minimum, is to **provide** users **adaptative content** for physical activities.

They will also be able to share their activity with a coach.

By providing them adaptative content and different kind of support, this application aims to encourage them to practice physical activity.

Therefore, we must do the following:

Create a menu with all the physical activities offered by level of practice.

Create a profil page for the users where they will be able to set-up important informations about themselves to get relevant advices in return. They will also be able to select the tracking features for which they want follow-up.

We will also implement a functionality to collect information on the mood of users in relation to their practices.

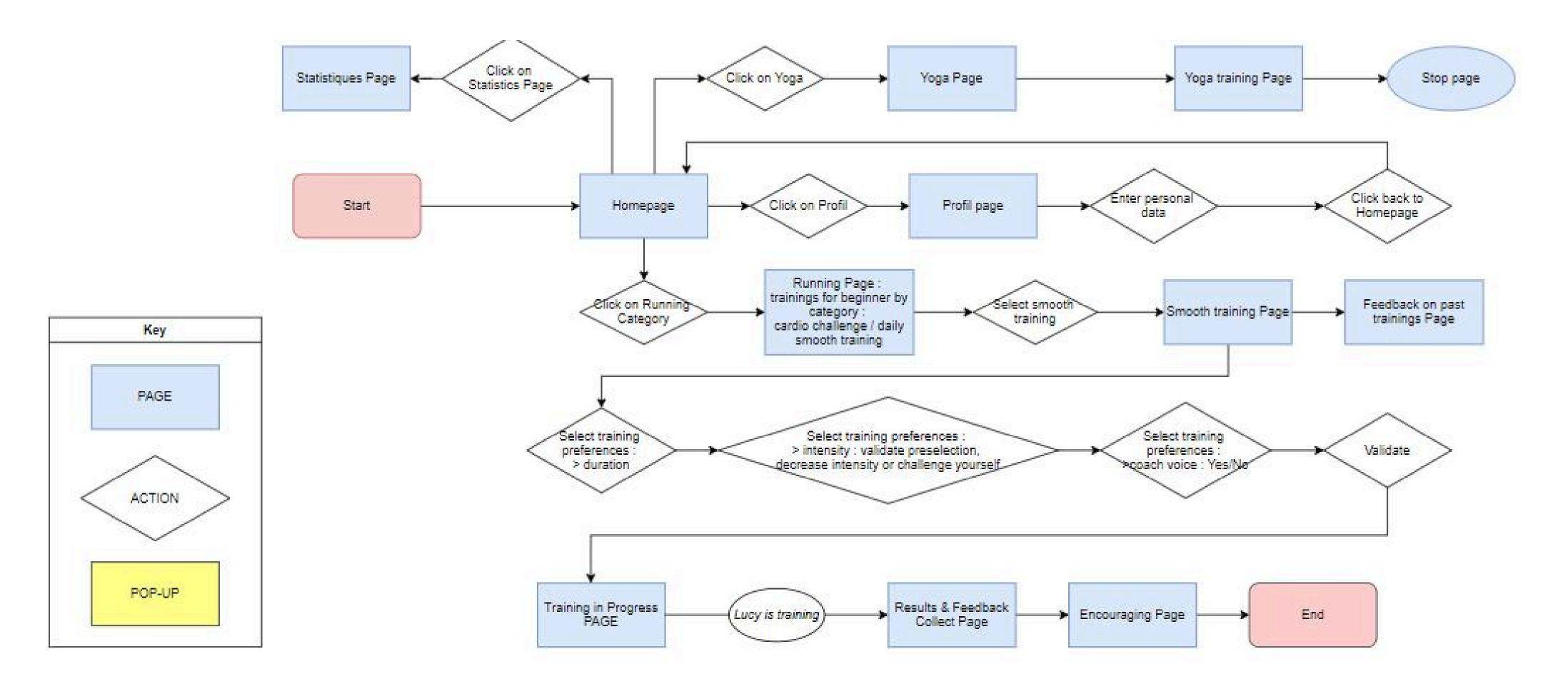
By ensuring these features are available for the users, we provide them the reliable support they need to stay motivated to keep on training. Thus, we help them to be steady in maintaining their health.







User Flow









UX Design Process

Visual Design

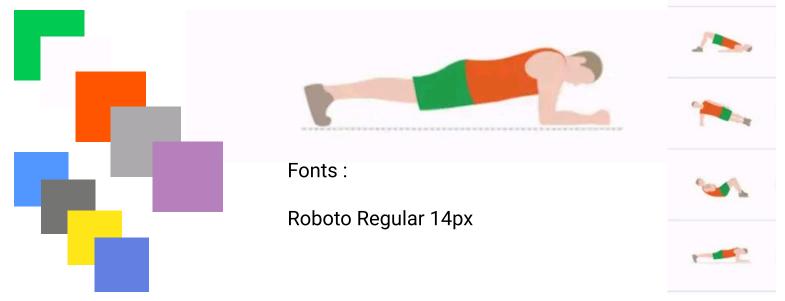
Visual Competors Analysis
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Visual Competitors Analysis

















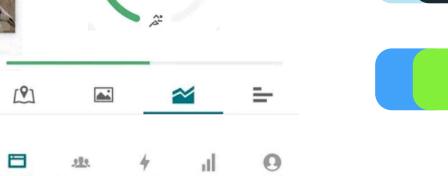








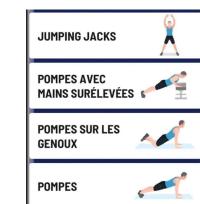


















CALORIES















Moodboard







Motivating

You can

Want

Gentle



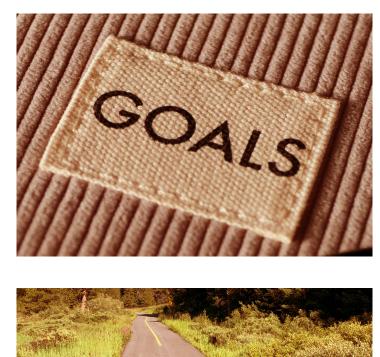


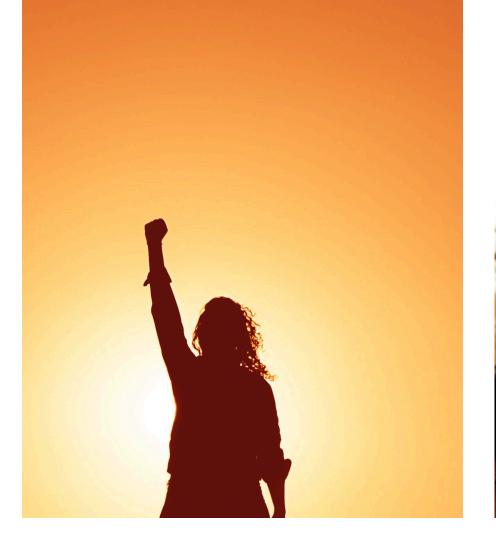


WIN Enthusiastic

Understanding















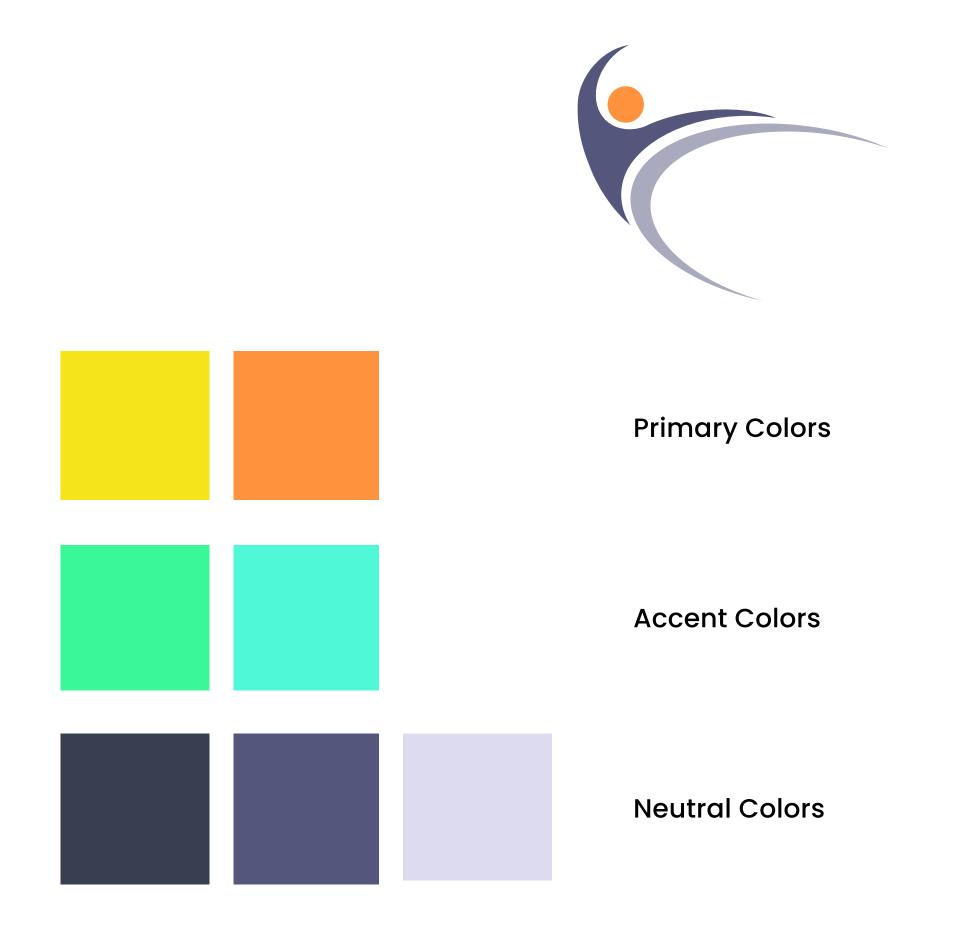








Style Tiles



Header - Poppins Regular 30

SubHeader - Poppins Regular 22

Subtitle - Poppins Medium 14

Body - Poppins Regular 14

Button - Poppins Medium 12



















Prototyping

Prototyping

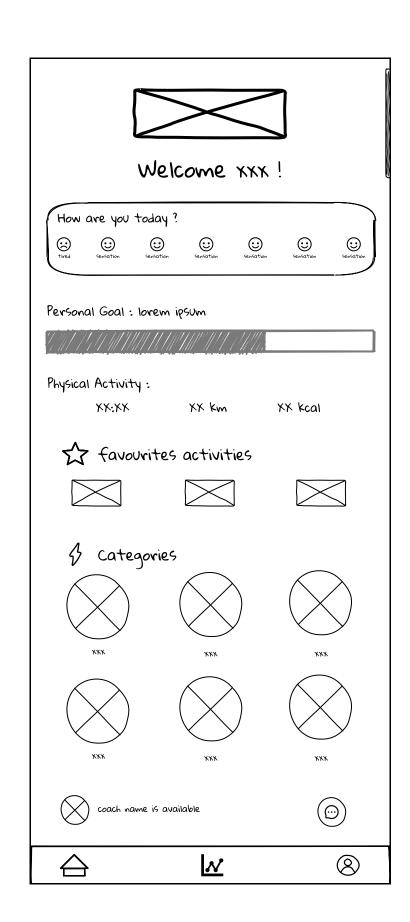
Sketches
Low-Fidelity Prototype
Mid-Fidelity Prototype
Hi-Fidelity Prototype

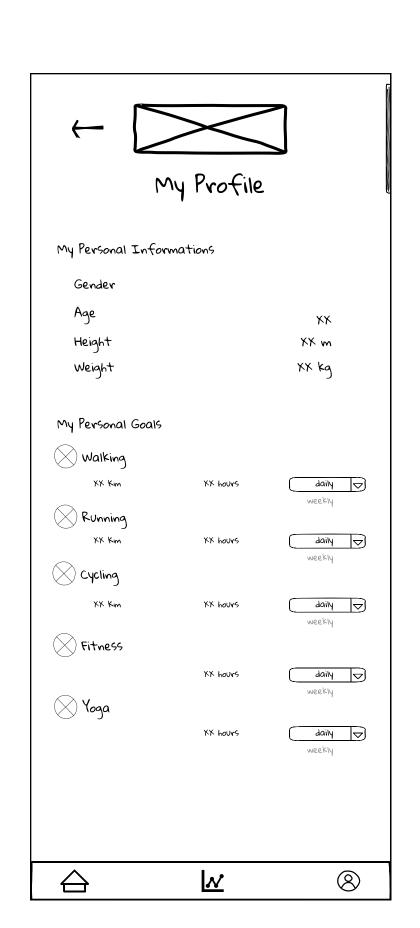


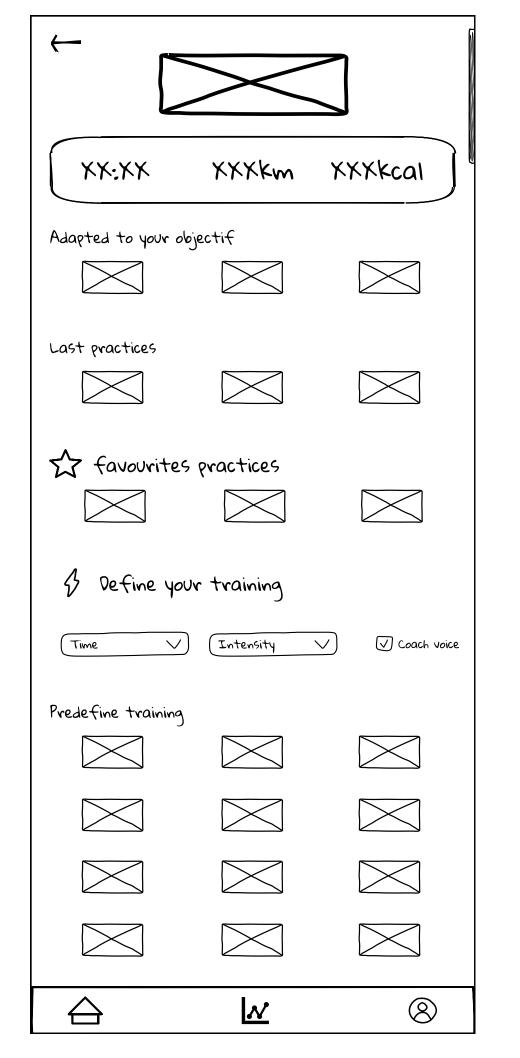


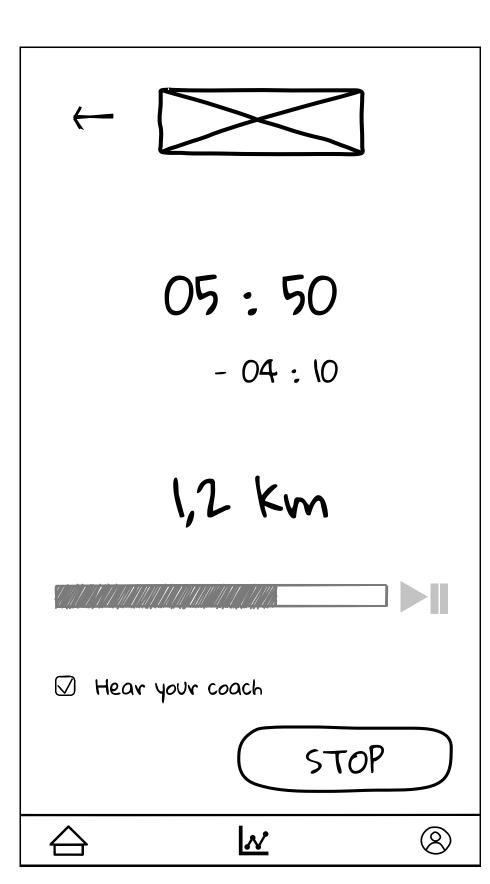


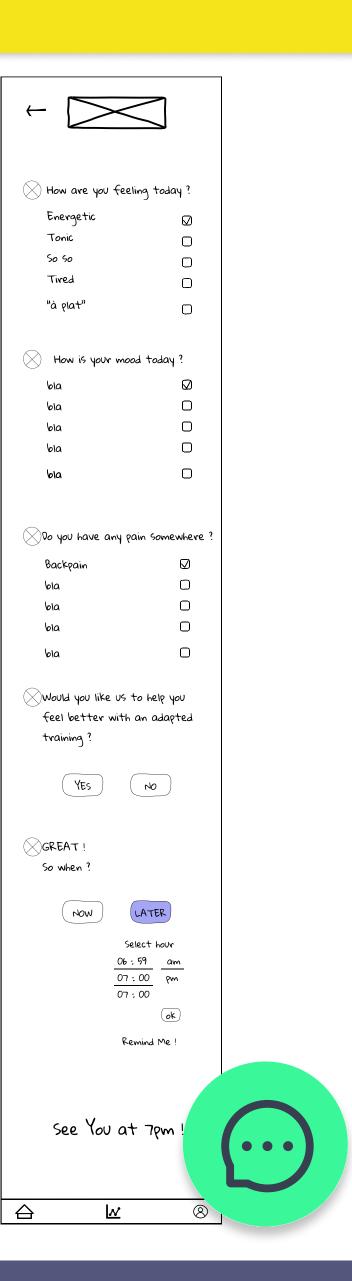
Low-Fidelity





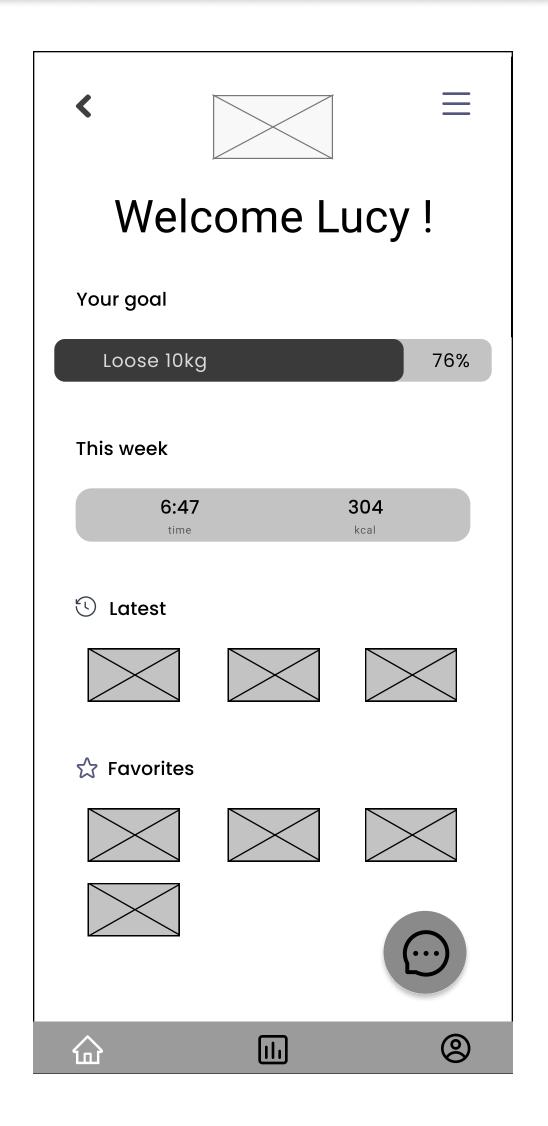


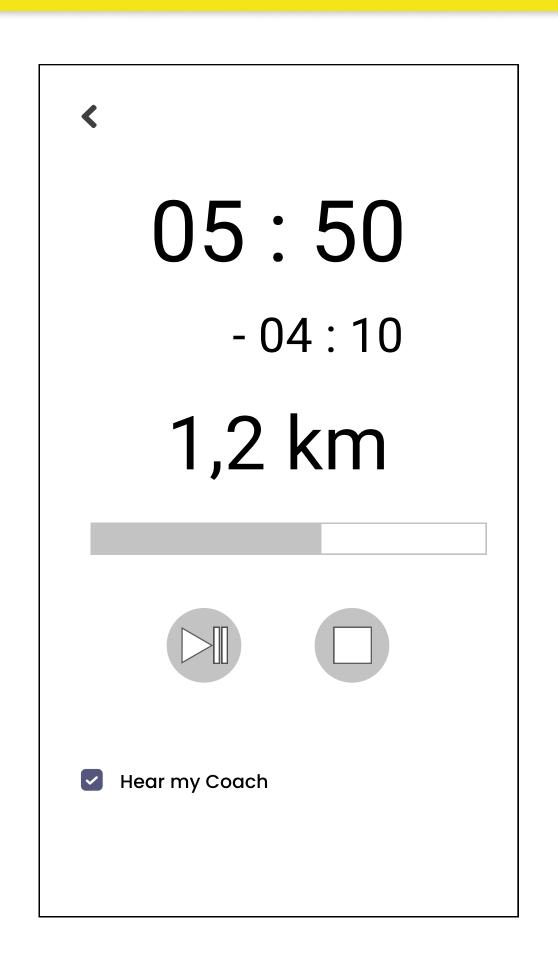


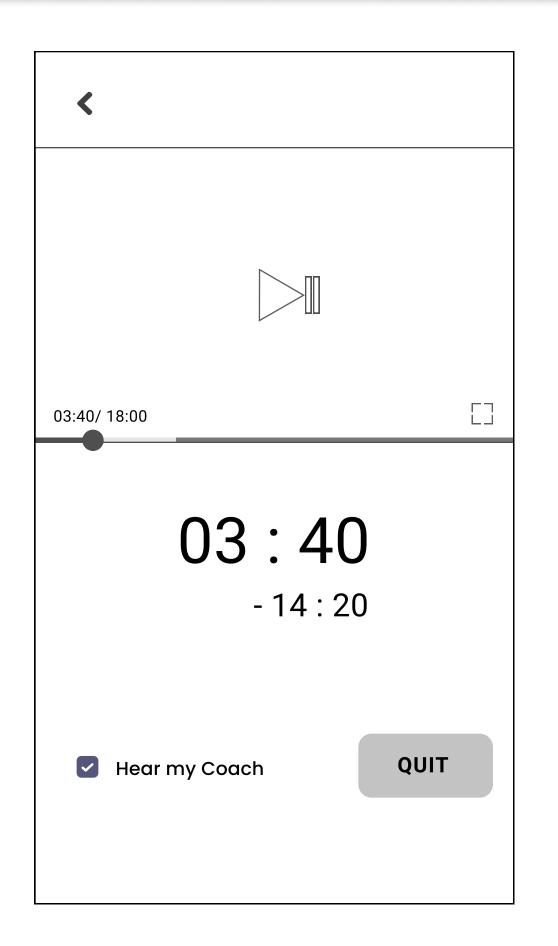


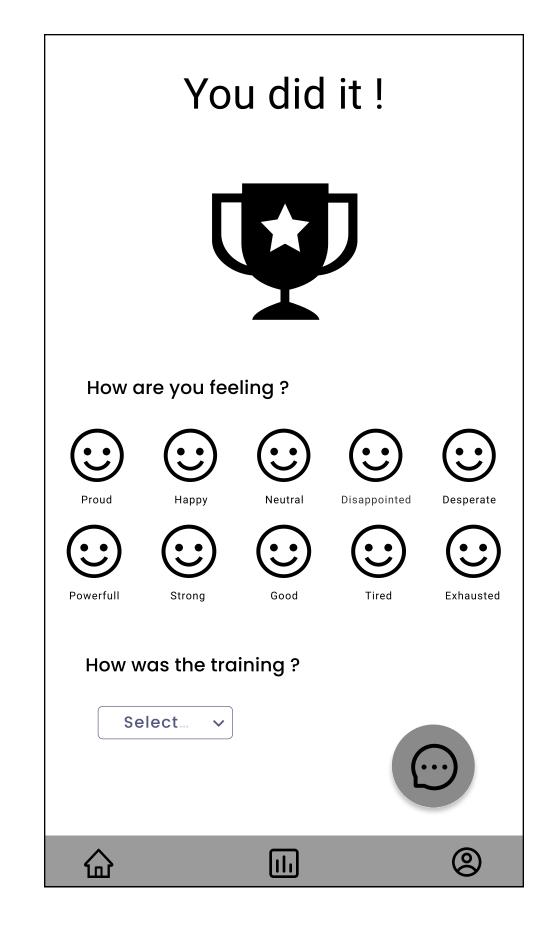


Medium Fidelity







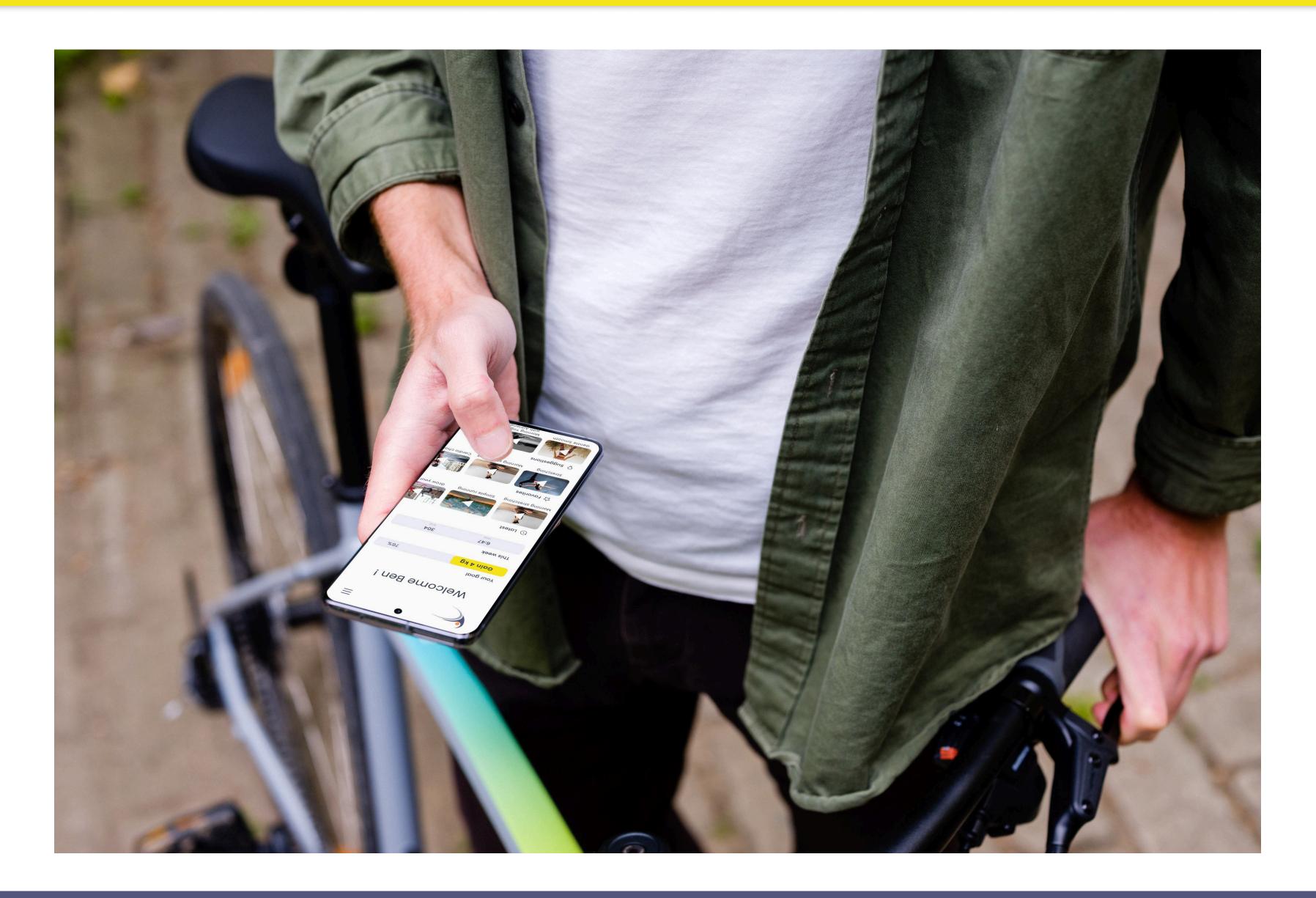








High Fidelity / Mockup









Next Steps

- Add more physical activities
- More personnalized options









Key learnings

Always refer to previous steps when you get lost and need to focus on the goals of your project







The End



Thank you for listening





